

Alice's Adventures in Wonderland

A Curious Rock Musical

AVAILABLE ROLES

Due to the nature of this show – where even the ‘leads’ are basically cameo appearances – it is almost certain that, if cast, you will be cast in multiple roles. For example – The Queen of Clubs might also play the Five of Hearts, Cheshire Cat might also play a Singing Usher, the Jabberwock might also play a Magical Mushroom, and so on. Strong vocalists will also sing off-stage backup for numbers they are not in. The exception to this is Alice, who will only play Alice.

Young Actors and Parents : Please see the bottom of this list for important information.*

Alice (Female, 16-25)

Young, contemplative, curious, naïve, intelligent (but not streetwise), and in search of excitement. She's grown tired of her hum-drum life and seeks adventure. *This role requires a strong vocalist and an actor with good movement/dance skills. Actor must be over the age of 18 (or 16+ with parental permission **) and must kiss another actor. Lead vocal numbers: 5.*

Ms. Liddell (Female, 25+)

Alice's sister. She's very proper and intellectual, but a bit preoccupied and inattentive. *This role requires no singing or dance.*

Louis (any age, any gender)

Louis (or Louise, depending) is a singing usher – a narrator of sorts. *This role requires a strong vocalist. Lead vocal numbers: 4.*

Carol (any age, any gender)

Carol is a singing usher – a narrator of sorts. *This role requires a strong vocalist. Lead vocal numbers: 4.*

White Rabbit (any age, any gender)

The White Rabbit is a dutiful, persnickety creature who flits about very quickly due to being late for an important affair. White Rabbit speaks in American Sign Language. *This role does not require singing but does require strong movement skills. ASL a plus but not required.*

House Mouse (any age, any gender)

The House Mouse would prefer to keep to itself but gets swept up in a pool of Alice's tears and then engaged in conversation with Alice while trying to swim to dry land. *This role requires average dance skills and only minor chorus/backup vocals.*

Dodo (any age, any gender)

The Dodo is a happy-go-lucky know-it-all who, after getting swept up in a pool of Alice's

tears, convinces several creatures (and Alice) to run a futile caucus race. *This role requires a strong vocalist and decent dance skills. Lead vocal numbers: 1.*

Lory Bird *(any age, any gender)*

The Lory Bird is a very well-meaning, silly, helpful creature who gets swept up in a pool of Alice's tears. *This role requires average dance skills and only minor chorus/backup vocals.*

Squirrel *(any age, any gender)*

The Squirrel is a busy creature who gets swept up in a pool of Alice's tears and isn't happy about it. *This role requires average dance skills and only minor chorus/backup vocals.*

Crab *(any age, any gender)*

The crab is nonchalant sort of creature who gets swept up in a pool of Alice's tears. *This role requires average dance skills and only minor chorus/backup vocals.*

Caterpillar *(any age, any gender)*

A smooth, fabulously cool, mystical clairvoyant who sings revelations and prophecies while playing a smoking pipe organ. *This role requires a very strong vocalist, but really nothing in the way of dance skill. Lead vocal numbers: 3.*

Magical Mushrooms *(any age, any gender)*

The delightfully mellow followers of the Caterpillar who speak very little and only in unison. *These roles require decent dance skills, but only minor chorus/backup vocals.*

Mock Turtle *(any age, any gender)*

A sweet, sad, slow-moving, mocking creature who dearly misses its former life in the sea. *This role requires decent vocal skills but very little movement. Lead vocal numbers: 1.*

Tweedledum *(any age, any gender)*

Half of a duo of silly, strange storytellers who are slightly mad. *This role requires strong vocal skill and perfect harmonies, and decent dance/movement skill. Lead vocal numbers: 1.*

Tweedledee *(any age, any gender)*

The other half of a duo of silly, strange storytellers who are slightly mad. *This role requires strong vocal skill and perfect harmonies, and decent dance/movement skill. Lead vocal numbers: 1*

The Duchess *(female, 30+)*

A pleasant vagabond with a penchant for pepper who travels in a vardo wagon with her Cheshire Cat and loves to pronounce proverbs and platitudes. *This role requires strong acting skill but no vocals or dance.*

Cheshire Cat *(any age, any gender)*

A slick, sly, mischievous, amicable (though slightly devious) creature whom Alice befriends. *This role requires a very strong vocalist with excellent movement skill. Lead vocal numbers: 4.*

Nine of Hearts *(any age, any gender)*

A likeable, bumbling, kind-hearted card serving the Queen of Hearts. *This role requires a very strong vocalist with great dance skills. Lead vocal numbers: 3.*

Deuce of Hearts *(any age, any gender)*

A dutiful, even-keeled card serving the Queen of Hearts. *This role requires great dance skills, and average vocal skills.*

Ace of Hearts *(any age, any gender)*

A sweet, timid, self-doubting, manic-depressive card serving the Queen of Hearts. The Ace eventually discovers how powerful it really is, and is instrumental in helping Alice escape from the Queen of Hearts. *This role requires great dance skills, and average vocal skills.*

Five of Hearts *(any age, any gender)*

A gruff and frustrated card serving the Queen of Hearts. *This role requires great dance skills, and average vocal skills.*

Queen of Hearts *(any age, any gender to play female)*

A strong-willed, hot-headed, quick-tempered ruler who enjoys fashion, croquet, and beheadings. *This role requires a very strong vocalist with excellent movement skill. Lead vocal numbers: 3.*

King of Hearts *(any age, any gender to play male)*

The meek, subservient, dotting spouse of the Queen of Hearts. *This role does not require vocal skill or dance skill.*

The Mad Hatter *(any age, any gender to play male)*

A delightfully absurd, whimsical madman stuck in a never-ending tea party due to his recent falling out with Time. *This role requires fairly strong vocal skills and competent movement/dance skill. Lead vocal numbers: 2.*

The March Hare *(any age, any gender)*

Mad and eccentric, like the Hatter, but slightly more wistful. *This role requires average vocal skill and competent movement/dance skill.*

The Dormouse *(any age, any gender)*

A small, sweet, fanciful little storyteller who is perpetually sleepy. *This role requires average vocal skill and competent movement/dance skill.*

The Jabberwock (The Knave of Hearts) *(Male, 18+)*

A handsome, sweet-talking, terrifyingly charming heartbreaker. The quintessential wolf in sheep's clothing. Smooth, sly, cunning, and manipulative, he knows exactly how to get what he wants. *Actor must be over the age of 18 and must kiss another actor. This role requires competent dance/movement skill. Strong vocals would be helpful but are not required.*

The Bandersnatch *(any age, any gender)*

The Jabberwock's henchman and manager of his nightclub – the Slithy Gyre. *This role requires decent vocal skill and some movement/dance skill. Lead vocal numbers: 1.*

Mome Raths *(Female, 18+)*

Caged dancers at the Slithy Gyre and past romantic interests of the Jabberwock. *These roles require very strong dance skill. Strong vocals would be helpful but are not required.*

Mimsy Toves *(Female, 18+)*

Waitresses at the Slithy Gyre and past romantic interests of the Jabberwock. *These roles require dance skill. Strong vocals would be helpful but are not required.*

The Borogove *(any age, any gender)*

Bartender at the Slithy Gyre. *This role does not require strong vocal or dance skill.*

Queen of Clubs (Humpty Dumpty) *(Female, 18+)*

An incredible, intoxicating chanteuse. The beautiful headlining act at the Slithy Gyre, and the brokenhearted ex of the Jabberwock. *This role requires a highly skilled vocalist. Dance/movement skill would be helpful but is not required. Lead vocal numbers: 3.*

Executioner *(any age, any gender)*

The Queen's executioner, very skilled with an axe (electric guitar). *This role requires a skilled guitarist. This role requires average vocal skills. Dance skill helpful but not required.*

Tulgey Woods Creatures, Slithy Gyre Patrons, Jurors *(any age, any gender)*

To be played by those cast in roles above.

** Experienced, capable young actors 10+ are welcome to audition, but they will need parental permission. This is due to the commitment involved, and the fact that there will be no backstage supervision. Parents should understand that this is not a 'kids show' and there are no roles specifically for children. Young actors will be up for the same roles as the adult actors. Note that while this is not a 'kids show', it is also not an 'adult show'. The script has no profanity or strong on-stage violence. (The Queen talks about beheading people and characters are taken off stage presumably to be beheaded. In one scene Alice is almost attacked by a bird, in another scene someone gestures that they intend to strike her.) We expect the final production will be appropriate for audiences aged 8 and up, approximately.*

*** ALICE: Actors aged 16-17 may only audition for the role of Alice with parental permission. This is due to the commitment involved (Alice must be at nearly every rehearsal), and due to the fact that Alice must kiss the actor cast as the Jabberwock. The kiss is integral to the plot and will not be cut or faked.*